



Game

## The Reconstructors: Uncommon Scents



### Evidence ratings:



This resource is supported by one published study. See our Help/Q&A section for more details.

**Year:** Year 7–8, Year 9–10, Year 11–12

**Targeted Drugs:** Inhalants

**Tags:** The Reconstructors games, Spanish language version

**Time Allocated:** 1-6 lessons

### Links to National Curriculum:

ACPPS073 (Yr 7–8), ACPPS076 (Yr 7–8), ACPPS077 (Yr 7–8), ACPPS091 (Yr 9–10), ACPPS092 (Yr 9–10), ACPPS095 (Yr 9–10), ACPPS096 (Yr 9–10)

**Origin:** International

**Cost:**

Free

## Available

NOTE: This game requires Flash. If you are using an iOS device, please note these devices do not support Flash. We recommend playing this game on Internet Explorer.

[Access The Reconstructors: Uncommon Scents](#)

## Developers

Rice University Center for Technology in Teaching and Learning, USA.

## Summary

Players help solve drug-related mysteries by gathering evidence, interpreting data, conducting experiments and consulting with experts. Players learn about how inhalants affect the body so that they can make informed choices when encountering inhalants and toxic vapours.

## Format

3 × 30–45-minute episodes.

Extensive supplementary classroom activities available [here](#).

## Expected Benefits

- Increased general knowledge of drug(s)
- Increased knowledge of drug-related effects and harms.

## Evidence Base

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Benefits associated with playing N-Squad have been evaluated in one published study (see below). The benefits have not yet been evaluated in an Australian sample.

Klisch, Y., Miller, L. M., Wang, S., & Epstein, J. (2012). The Impact of a Science Education Game on Students' Learning and Perception of Inhalants as Body Pollutants. *J Sci Educ Technol*, 21, 295-303.